

BATTLETECH™

OMNIMECH RECORD SHEET

MECH DATA

Type: Ryoken (Stormcrow) G
Movement Points: Tonnage: 55
Walking: 6 Tech Base: Clan
Running: 9 Rules Level: Standard
Jumping: 0 Role: Striker
Engine Type: 330 XL

Weapons & Equipment Inventory (hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	HAG/20	LA	4	20 [C,F,X]	2	8	16	24
5	ER Medium Laser	RA	5	7 [DE]	—	5	10	15

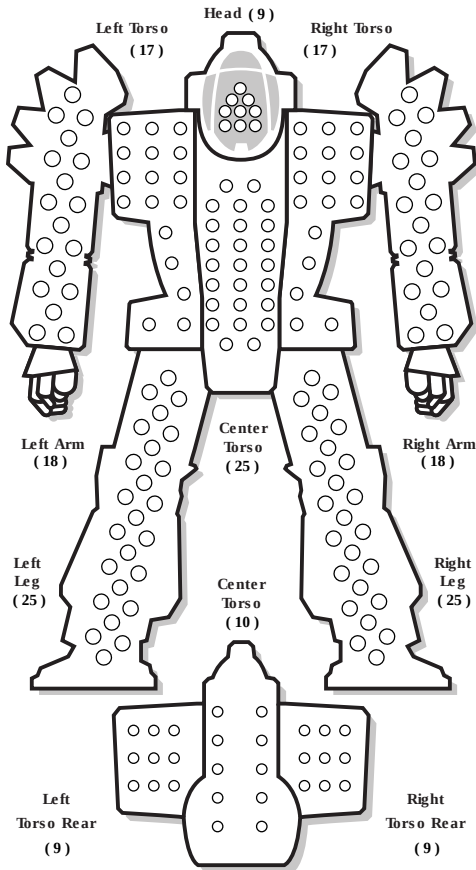
WARRIOR DATA

Name: _____
Gunnery Skill: _____ Piloting Skill: _____
Hits Taken
Consciousness #

1	2	3	4	5	6
3	5	7	10	11	Dead

ARMOR DIAGRAM

Ferro-Fibrous



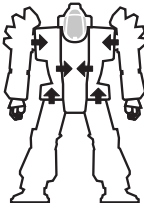
BV: 2,145



CRITICAL TABLE

Left Arm (CASE)		Head		Right Arm	
1-3	1. Shoulder	1-3	1. Life Support	1-3	1. Shoulder
	2. Upper Arm Actuator		2. Sensors		2. Upper Arm Actuator
	3. HAG/20		3. Cockpit		3. Lower Arm Actuator
	4. HAG/20		4. Roll Again		4. Hand Actuator
	5. HAG/20		5. Sensors		5. ER Medium Laser
	6. HAG/20		6. Life Support		6. ER Medium Laser
Left Torso		Center Torso		Right Torso	
1-3	1. HAG/20	1-3	1. XL Fusion Engine	1-3	1. ER Medium Laser
	2. HAG/20		2. XL Fusion Engine		2. ER Medium Laser
	3. Ammo (HAG/20) 6		3. XL Fusion Engine		3. ER Medium Laser
	4. Ammo (HAG/20) 6		4. Gyro		4. Roll Again
	5. Roll Again		5. Gyro		5. Roll Again
	6. Roll Again		6. Gyro		6. Roll Again
Left Leg		Right Leg		Engine Hits	
4-6	1. Hip	4-6	1. Hip	3	
	2. Upper Leg Actuator		2. Upper Leg Actuator	3	
	3. Lower Leg Actuator		3. Lower Leg Actuator	3	
	4. Foot Actuator		4. Foot Actuator	3	
	5. Endo Steel		5. Endo Steel	3	
	6. Endo Steel		6. Endo Steel	3	
Left Leg		Right Leg		Gyro Hits	
4-6	1. Hip	4-6	1. Hip	3	
	2. Upper Leg Actuator		2. Upper Leg Actuator	3	
	3. Lower Leg Actuator		3. Lower Leg Actuator	3	
	4. Foot Actuator		4. Foot Actuator	3	
	5. Endo Steel		5. Endo Steel	3	
	6. Endo Steel		6. Endo Steel	3	
Left Leg		Right Leg		Sensor Hits	
4-6	1. Hip	4-6	1. Hip	3	
	2. Upper Leg Actuator		2. Upper Leg Actuator	3	
	3. Lower Leg Actuator		3. Lower Leg Actuator	3	
	4. Foot Actuator		4. Foot Actuator	3	
	5. Endo Steel		5. Endo Steel	3	
	6. Endo Steel		6. Endo Steel	3	
Left Leg		Right Leg		Life Support	
4-6	1. Hip	4-6	1. Hip	3	
	2. Upper Leg Actuator		2. Upper Leg Actuator	3	
	3. Lower Leg Actuator		3. Lower Leg Actuator	3	
	4. Foot Actuator		4. Foot Actuator	3	
	5. Endo Steel		5. Endo Steel	3	
	6. Endo Steel		6. Endo Steel	3	

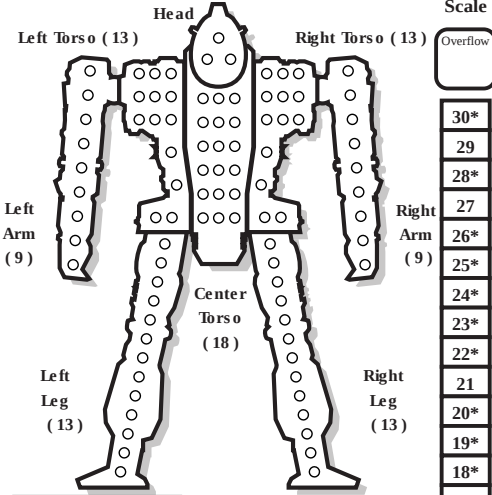
Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○



Damage Transfer Diagram

INTERNAL STRUCTURE DIAGRAM

Endo Steel



HEAT DATA

Heat Level*	Effects	Double Heat Sinks:
30	Shutdown	16 (32)
28	Ammo Exp, avoid on 8+	○ ○
26	Shutdown, avoid on 10+	○ ○ ○
25	-5 Movement Points	○ ○ ○ ○
24	+4 Modifier to Fire	○ ○ ○ ○ ○
23	Ammo Exp, avoid on 6+	○ ○ ○ ○ ○ ○
22	Shutdown, avoid on 8+	○ ○ ○ ○ ○ ○ ○
20	-4 Movement Points	○ ○ ○ ○ ○ ○ ○ ○
19	Ammo Exp, avoid on 4+	○ ○ ○ ○ ○ ○ ○ ○ ○
18	Shutdown, avoid on 6+	○ ○ ○ ○ ○ ○ ○ ○ ○ ○
17	+3 Modifier to Fire	○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
15	-3 Movement Points	○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
14	Shutdown, avoid on 4+	○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
13	+2 Modifier to Fire	○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
10	-2 Movement Points	○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
8	+1 Modifier to Fire	○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
5	-1 Movement Points	○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

Heat Scale

Heat Scale
30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
15*
14*
13*
12
11
10*
9
8*
7
6
5*
4
3
2
1
0